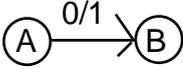
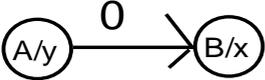
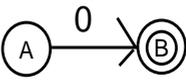


APPENDIX C: SUMMARY

<p>LOGIC – not \wedge and \vee (inclusive) or \rightarrow implies (F\rightarrowT/F) \leftrightarrow same truth values</p>	<p style="text-align: center;">TAUTOLOGY</p> <p>A statement which is TRUE in all cases. If there are no quantifiers you can use a Truth Table to test.</p>
<p style="text-align: center;">QUANTIFIERS</p> <p>$\forall x$: for all x $\exists x$: for some x $\exists x \forall y \rightarrow \forall y \exists x$ but not conversely</p>	<p style="text-align: center;">NEGATION RULES</p> <p>negation swaps \wedge with \vee and \forall with \exists</p> <p style="text-align: center;">– $p \rightarrow q = p \wedge \neg q$ – $(p \leftrightarrow q) \leftrightarrow \neg p \leftrightarrow q$</p>
<p style="text-align: center;">SETS</p> <p>\in element \subseteq subset – complement \cap intersection \cup union \times Cartesian product</p>	<p style="text-align: center;">EQUIVALENCE RELATIONS</p> <p>Reflexive: xRx for all x Symmetric: $xRy \rightarrow yRx$ Transitive: $xRy \wedge yRz \rightarrow xRz$ Eqvce class $[x]_R = \{y xRy\}$</p>
<p style="text-align: center;">FUNCTIONS</p> <p>$f: S \rightarrow T$ unique $f(x) \in T, \forall x \in S$ domain = S; codomain = T; image = $\{f(x) x \in S\} \subseteq T$ $g \circ f = f^n \circ g$</p>	<p style="text-align: center;">1-1 & ONTO</p> <p style="text-align: center;">f is 1-1 if $f(x) = f(y) \rightarrow x = y$ f is onto if $\forall y \exists x [f(x) = y]$ f⁻¹ exists iff f is 1-1 & onto</p>

<p>LANGUAGES ALPHABET: set of symbols STRING: sequece of symbols LANGUAGE: set of strings</p>	<p>SUM OF LANGUAGES + means union Arithmetic of languages differs from numbers: $A + A = A$; $(A + B) - B \neq A$.</p>
<p>MULT'N OF STRINGS $(x_1 \dots x_n)(y_1 \dots y_m)$ $= x_1 \dots x_n y_1 \dots y_m$ MULT'N OF LANGUAGES $LM = \{\alpha\beta \mid \alpha \in L, \beta \in M\}$</p>	<p>ASSOCIATIVE $(\alpha\beta)\gamma = \alpha(\beta\gamma)$ NOT COMMUTATIVE $\alpha\beta \neq \beta\alpha$ in general</p>
<p>LENGTH $x_1x_2 \dots x_n = n$ $\alpha\beta = \alpha + \beta$ NULL STRING $\lambda = 0$ $\alpha\lambda = \lambda\alpha$ for all α</p>	<p>POWERS L^n = all strings which can be cut into n pieces, each coming from L. $L^1 = L$; $L^0 = \{\lambda\}$</p>
<p>KLEENE STAR L^* = all strings which can be cut into zero or more pieces, each from L. L^* always contains λ.</p>	<p>REGULAR EXPRESSIONS $\emptyset, \lambda, 0, 1$ are reg E reg $\rightarrow (E), E^*$ reg E, F reg $\rightarrow E+F, EF$ reg</p>

<p align="center">FINITE STATE MACHINES</p> <p>States: A, B, ...</p> <p>Initial state: the state in which the machine starts.</p> <p>Transitions: show what state is reached from what in response to an input character.</p>	<p align="center">MEALY MACHINE</p> <p>A character is output at the time of the transition.</p>  <p>If in state A and read 0, go to state B and print 1.</p>
<p align="center">MOORE MACHINE</p> <p>A character is output as the machine enters a state.</p>  <p>If in state A and read 0, go to state B and print x.</p>	<p align="center">FSA</p> <p>Accepting states: a chosen set of states.</p> <p>A string is accepted by the FSA if the machine ends in an accepting state when that string is input.</p>  <p>B here is accepting.</p>
<p>NON-DETERM FSAs</p> <ul style="list-style-type: none"> * multiple initial states * multiple transitions * null transitions <p>EASIER TO DESIGN</p>	<p align="center">MULTIPLE TRANSITIONS</p> <p>More than one arrow out of a state for the same input character.</p>
<p>MULTIPLE INITIAL STATES</p> <p>More than one initial state.</p>	<p>λ-TRANSITIONS</p> <p>Transitions which can occur without input. i.e. “free trips”</p>

NDFSA \rightarrow DFSA

(1) Set up table. For example in row B, col 0 put all states you can get to by a sequence of λ 's followed by 0.

[Ignore any λ 's after the 0.]

(2) States which can reach an accepting state by λ 's are made accepting.

(3) Set up new table with states 0, 1, ... representing sets of states. State 0 is the set of initials states. If a new set arises encode it with the next available number.

(4) Sets containing accepting states are accepting.

MINIMIZATION

(1)DELETE

INACCESSIBLE
STATES

(2) COMBINE
EQUIV STATES

(3) PUT IN
STANDARD FORM

After this process,
identical machines
become identical.

INACCESSIBLE STATES

Start with the initial states
and list those which can be
reached. Now start with
these and continue until all
the states reached from
those listed are also listed.
Any others are inaccessible
and may be deleted.

EQUIVALENT STATES

Label the states 0, 1, .. according to their output. For FSA's label accepting states as 1 and others as 0. Convert the transition table using the most recent equivalence col.

Label first state 0. Scan the cols back to and including previous eqvce col. Combinations that have already occurred get same code as before.

New combinations get the next code number.

Terminate when two partitions are identical (or when each state is by itself).

* Select a leader from each eqvce calss in this final partition.

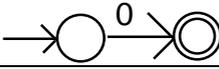
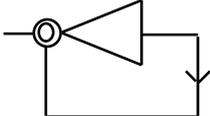
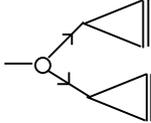
* Remove all other rows from the FSA table.

* Convert any reference to a deleted state to its leader self.

STANDARD FORM

Code the states 0, 1, 2, ...

with 0 being the initial state and new codes allocated as needed when reading the table row by row.

<p>REGULAR LANGUAGES One which can be expressed as a regular expression.</p>	<p>FSA for \emptyset</p> 
<p>They are languages which are accepted by a FSA. The parenthesis language is non-regular.</p>	<p>FSA for LM</p> 
<p>FSA for λ</p> 	<p>FSA for 0 (and 1)</p> 
<p>FSA for L^*</p> 	<p>FSA for $L + M$</p> 

<p>PROOFS</p> <ul style="list-style-type: none"> * Respond to logical structure of the statement. * Put goal in “goal window” and update. * Declare all variables. 	<p>if p then q</p> <p>PROOF: Suppose p.</p> <p>GOAL WINDOW: q</p>
<p>not p</p> <p>Suppose p.</p> <p>.....</p> <p>Contradiction!</p>	<p>p or q</p> <p>Suppose not p.</p> <p>.....</p> <p>$\therefore q$.</p>

<p style="text-align: center;">TURING MACHINES</p> <p>infinite tape + read/write head</p> <p>□□□□□□□□□□</p> <p style="text-align: center;">↑</p> <p>n is represented by a string of n 1's with head on leftmost 1.</p>	<p>States 0 to $n-1$ (0 = start).</p> <p style="text-align: center;">0 1</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="padding: 5px;">0</td> <td style="width: 20px; height: 20px;"></td> <td style="width: 20px; height: 20px;"></td> </tr> <tr> <td style="text-align: center;">...</td> <td style="width: 20px; height: 20px;"></td> <td style="width: 20px; height: 20px;"></td> </tr> <tr> <td style="padding: 5px;">$n-1$</td> <td style="width: 20px; height: 20px;"></td> <td style="width: 20px; height: 20px;"></td> </tr> </table> <p>Halt when sent to state n.</p>	0			...			$n-1$		
0										
...										
$n-1$										
<p>Typical instruction: c D s = print c, move in direction D, go to state s. $c = 0, 1$; D = L(efl), R(ight) $s = 0, 1, 2, \dots n$. (n = halt)</p>	<p>HALTING PROBLEM (UNSOLVABLE) Construct a TM which, given the table of a TM, M, plus data, will determine whether M will halt when given that data.</p>									
<p>Ω has $a + kb + c$ states. $\Omega(o) = \beta(2^n)$. Choose k so: $2^k > a + kb + c$. $\therefore \beta(2^k) > \beta(a+kb+c)$ $> \beta(2^k)$. Contradiction!</p>	<p>If the Halting Problem was solvable we could compute $\beta(n)$ by constructing all n-state TM's, removing the non-halting ones and simulasting the rest in parallel.</p>									

<p>INTEGERS MOD m $\mathbb{Z}_m = \{0, 1, 2, \dots, m - 1\}$ with addn and multn mod m (remainders after dividing by m)</p>	<p>EULER'S ϕ- FUNCTION $\phi(m) = \#$ of numbers from 1 to $m - 1$ which are coprime with m.</p>
<p>If p is prime $\phi(p) = p - 1$ and $\phi(p^n) = p^{n-1}(p - 1)$. If p, q are distinct primes $\phi(pq) = (p-1)(q-1)$.</p>	<p>EULER'S THEOREM If $\text{GCD}(a, n) = 1$ $a^{\phi(n)} = 1 \pmod{n}$.</p>
<p>PUBLIC KEY CODE SETTING UP: Issue everyone with numbers e, d, p, q, n such that p, q are distinct primes, $n = pq$ and $ed = 1 \pmod{\phi(n)}$.</p>	<p>KNOWLEDGE: Everyone knows their own n and d and everyone's e. All other info is secret.</p>
<p>ENCODING: work mod n Convert message to a number m in range 1 to $n-1$ where $\text{GCD}(m, n) = 1$. Look up receiver's e end send $m' = m^e \pmod{n}$.</p>	<p>DECODING: Work mod n Receive m' and use your own d to find $m'' = (m')^d$ $= m^{ed}$ $= m$.</p>
<p>POLYNOMIALS $f(x) = a_0 + a_1x + \dots + a_nx^n$ is a poly in x with coeffs a_0, a_1, \dots of degree n (provided $a_n \neq 0$).</p>	<p>PRIME POLYNOMIALS are those (of $\text{deg} \geq 1$) which can't be factorized into polys of lower degree.</p>

<p>PRIME POLYS OVER \mathbb{Z}_2 $x, x + 1$ $x^2 + x + 1,$ $x^3 + x^2 + 1, x^3 + x + 1,$ </p>	<p>$\mathbb{Z}_2[t \mid p(t) = 0]$ = polys in t up to $\text{deg} < \text{deg } p(x)$ with add'n and mult'n mod $p(t)$. It's a field iff $p(x)$ is prime.</p>
<p>POLYNOMIAL CODES SETTING UP: Choose prime $N = 2^n - 1$. Choose prime $e(x) \in \mathbb{Z}_2[x]$ of $\text{deg } n$. Let $M = N - n$. Let t be a zero of $e(x)$ and prepare a table of powers of t up to t^{N-1}, reduced mod $e(x)$.</p>	<p>BINARY STRING \leftrightarrow \mathbb{Z}_2 POLYNOMIAL Adopt some convention to convert a binary string of length $n+1$ to and from a poly of $\text{deg} \leq n$. e.g first bit becomes const term or the coeff of x^n.</p>
<p>ENCODING: Convert message to poly $m(x)$ of $\text{deg} \leq n$ Send $s(x) = m(x) e(x)$. Suppose the received message is $r(x)$ which either equals $s(x)$ or differs from it in one term (an error).</p>	<p>DECODING: Substitute $x = t$, using the table. If the result is 0, there was no error. If the result is $\neq 0$, look up the table backwards to find the corresponding power t^k. Correct the received message by adding x^k.</p>

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- Techniques of Calculus
- Matrices

2nd YEAR UNI

- Linear Algebra
- Languages & Machines
- Discrete Mathematics

3rd YEAR UNI

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- Group Theory volume 2
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- Number Theory
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